

HabEx Telescope WFE stability specification derived from coronagraph starlight leakage

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San Diego, CA, August 23, 2018

Executive Summary #1



- Exoplanet Science is hard. It requires that the telescope and coronagraph be designed as an integrated system.
- We describe a rigorous systems engineering methodology for deriving telescope performance specifications from coronagraph performance based on a raw contrast stability error budget.
- To illustrate the methodology, we apply it to four different architectures:
 - 1. 4-m Off-Axis Unobscured Monolithic Circular Aperture with VVC-4 Coronagraph
 - 2. 4-m Off-Axis Unobscured Monolithic Circular Aperture with VVC-6 Coronagraph
 - 3. 4-m Off-Axis Unobscured Monolithic Circular Aperture with HLC Coronagraph
 - 4. 6-m On-Axis Obscured Hex Segmented Aperture with APLC Coronagraph
- HabEx Baseline (4-m Monolith VVC-6) has the best performance.
- Architecture 4 (6-m Segmented APLC) has the worst total performance.

Executive Summary #2



Telescope Wavefront Stability Tolerances for 4 Coronagraphs:

VVC 6

(C0 = 100 ppt)	tiptilt	defocus	astigmatism	coma	trefoil	spherical	secTrefoil
Sensitivities (ppt/pm)	0.00024	0.00029	0.00017	0.00017	0.90	0.00029	1.04
Allocations (ppt)	1.52	1.52	1.52	1.52	27.5	1.52	28.9
Tolerances (pm)	6361	5170	9095	9026	30	5196	28

WC4

(C0 = 100 ppt)	tiptilt	defocus	astigmatism	coma	trefoil	spherical	secTrefoil
Sensitivities (ppt/pm)	0.00020	0.00027	0.77	0.82	0.64	1.35	0.86
Allocations (ppt)	1.10	1.10	16.9	18.0	14.0	20.8	18.8
Tolerances (pm)	5427	3996	22	22	22	15	22

HLC

(C0 = 300 ppt)	tiptilt	defocus	astigmatism	coma	trefoil	spherical	secTrefoil
Sensitivities (ppt/pm)	0.0095	0.305	0.037	0.990	0.073	1.738	0.042
Allocations (ppt)	1.4	8.8	1.4	27.5	2.1	27.5	1.4
Tolerances (pm)	153	29	39	28	29	16	35
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peak to valley



(C0 = 100 ppt)	g_bend	g_powerS	g_spherS	g_comaS	g_comaZ	g_trefZ	g_hexfZ	s_piston	s_tiptilt	s_powerS	s_astigZ	s_trefZ	s_hexfZ
Sensitivities (ppt/pm)	0.15	0.21	0.090	0.59	1.32	0.89	0.12	5.53	3.26	1.44	1.71	1.14	0.15
Allocations (ppt)	2.3	3.3	1.4	9.1	14.7	13.8	1.9	14.7	14.7	14.7	14.7	14.7	2.3
Tolerances (pm)	15.5	15.5	15.5	15.5	11.2	15.5	15.5	2.7	4.5	10.2	8.6	12.9	15.5

peak to valley

standard deviation

Introduction: HabEx and its Coronagraph



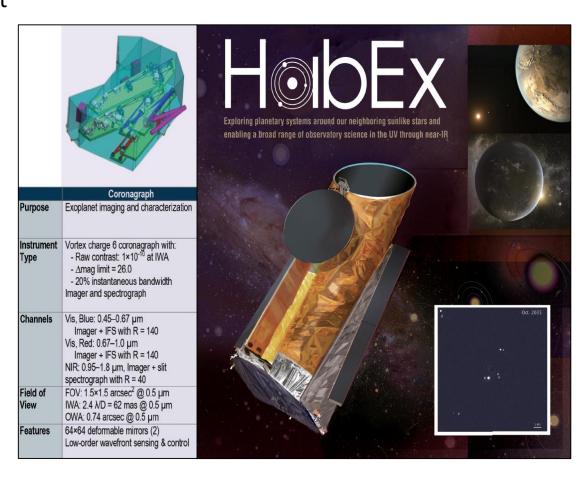
HabEx is a space-based 4-meter diameter telescope with ultraviolet (UV), optical, and near-infrared (near-IR) imaging and spectroscopy capabilities.

Three driving science goals during its five-year primary mission:

To seek out nearby worlds and explore their habitability.

To map out nearby planetary systems and understand the diversity of the worlds they contain.

To carry out observations that open up new windows on the universe from the UV through near-IR.



What does it take to see an exo-Earth?



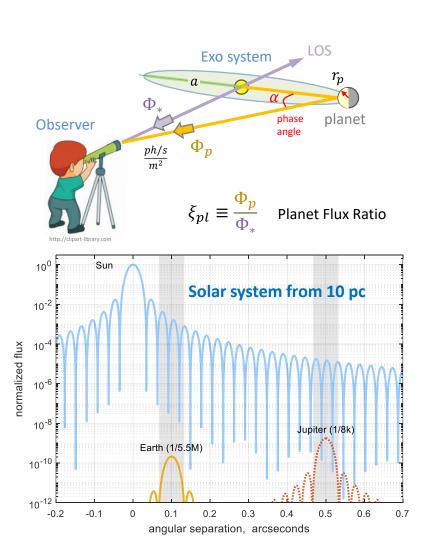
The flux ratio of the earth, relative to the sun, is $\sim 2.1 \times 10^{-10}$ (210 ppt)

If we could look at our solar system

- in the visible band
- from 10 pc away
- using a 4-meter telescope
- without coronagraph,

the Earth would be buried under the third airy ring of the sun, by a factor of >5 million

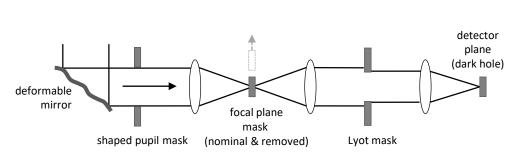
- Need to divert diffracted starlight
- We do this with a coronagraph

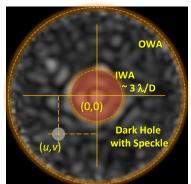


Coronagraph Elements



- Coronagraph suppresses starlight to allow detection of planet.
- Control diffraction by manipulating the phase and amplitude at a number of planes. Typically via 3 masks and 1-2 deformable mirrors.
- Result is a Dark Hole within which starlight is suppressed strongly relative to planet light.
- Inner and outer working angles are radial limits of a dark hole:
 - IWA is the angle below which the planet light throughput drops to < 0.5 of its peak value within the dark hole.
 - OWA the maximum angle where starlight suppression occurs, limited by the number of deformable mirror actuators.



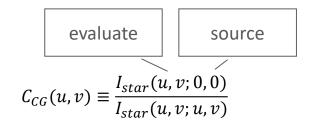


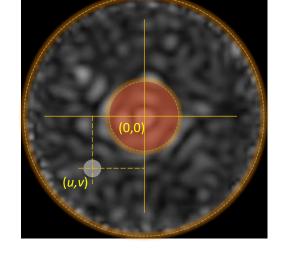
Key Coronagraph Performance Metrics



Most important measure of coronagraph performance is contrast

• **Contrast** is defined as the fraction of star's light that leaks into the planet location (u,v) relative to the light arriving at (u,v) if the star were at the planet's location (u,v).



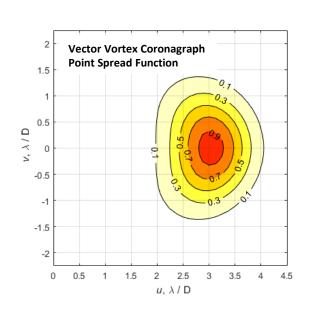


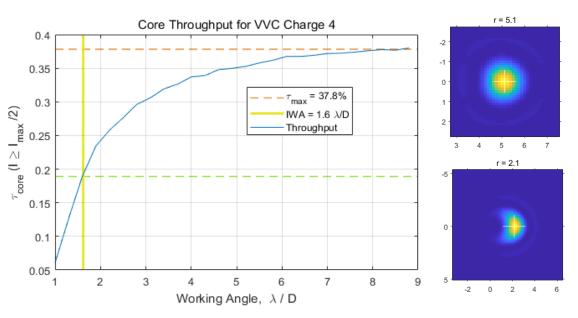
- Another important attribute is throughput.
- Core throughput is the fraction of the entering light from a planet that ends up in the planet's point spread function (PSF) "core"

Defining Core Throughput & Inner Working Angle



- Core throughput is a normalized encircled energy as a function of off-axis angle. It is the fraction of photons incident on the collecting aperture that end up within the half-max contour of the image plane PSF as a function of off-axis 'working' angle.
- Inner working angle is where throughput drops to ½ of its max value
- Throughput drops because of Coronagraph vignetting near IWA.



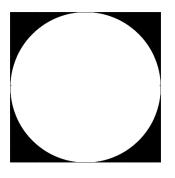


Architectures Studied



Performance of 4 telescope/coronagraph architectures studied.

Unobscured Monolithic (4m)



Vector Vortex Coronagraph, Charge 4 (VVC-



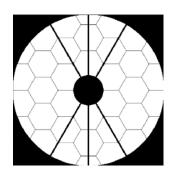
Vector Vortex Coronagraph, Charge 6 (VVC-



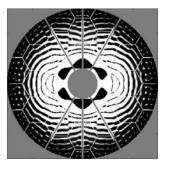
Hybrid Lyot Coronagraph



Obscured Segmented (6m)



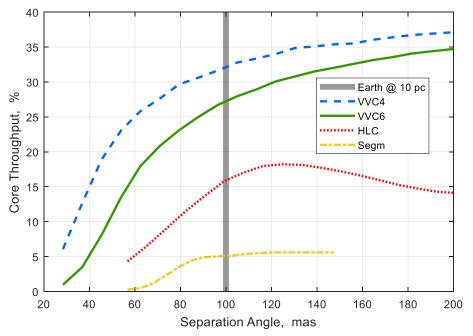
Apodized Pupil Lyot Coronagraph (APLC)



Core Throughput Comparison



- Comparison of core throughput versus separation angle for the four cases considered in this study.
- The separation for an Exo-Earth at 10 pc (100 mas) is indicated with the vertical line.



Note: 6m aperture has aprox 2X more collecting area than 4m aperture. Thus 'comparative' throughput @ 100 mas would be ~10%.

Understanding the categories of error



Imaging requires that planet signal has an adequate SNR (R).

There are two measurement error categories

Random Errors (σ_r)

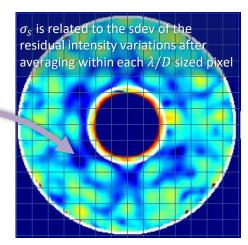
Shot noise from signal and background sources (e.g. Zodi) detector noise

Systematic Errors (σ_s)

Optical System Fixed Errors
Optical System Drift – Mechanical & Thermal

planet signal meas. noise $S/N=\mathrm{R}$ $S=r_{pl}t$ $N=\sqrt{\sigma_r^2+\sigma_s^2}$ $\sigma_r\colon \mathrm{random\ error}$ $\sigma_s\colon \mathrm{systematic\ error}$

residual speckle with a λ/D spaced grid superimposed on top

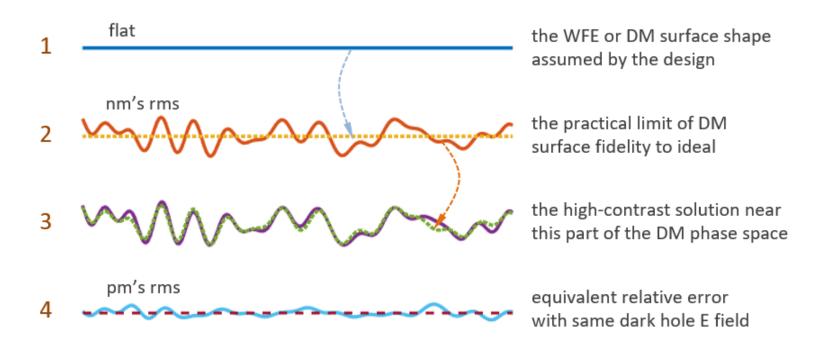


In this image there is no planet

Correcting Optical System Fixed Errors



- Coronagraph requires 'flat' wavefront, but real systems have errors.
- Deformable Mirror can correct errors over a given spatial frequency range (base on its actuators) to create dark-hole.
- Imperfect Correction results in residual contrast systematic noise.



Speckle Subtraction and Stability



 $V \sim 6 mag$

- One way to reduce residual speck noise is Speckle Subtraction via Reference Differential Imaging (RDI)
 - Calibrate Dark-Hole Speckles on Reference Star
 - Subtract Speckles from Target Star signal.
 - Requires that Telescope is Stable over Slew



Any Telescope Perturbation caused by slew appears in cross term.

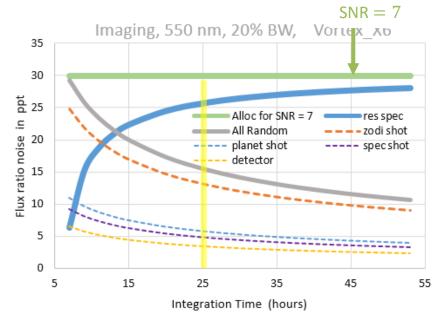
$$C \propto |E + \Delta E|^2 = |E|^2 + |\Delta E|^2 + 2 \Re\{E^*\Delta E\}$$
existing field perturbation Cross term (static field) (instability)

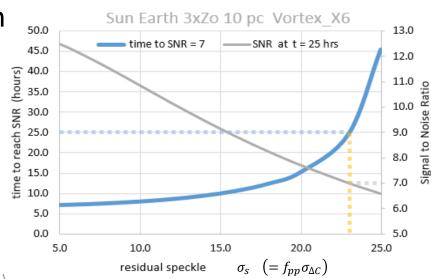
Instability is amplified by the existing E field in the cross term

Time to SNR and Contributions to Error

exo-Earth Signal
210 ppt

- To detect Exo-Earth with SNR = 7,
 Noise must be < 30 ppt.
- Time to Detect depends on Noise.
 - Random Noise is reduced by longer integration time
 - But systematic noise (e.g. residual speckle) increases with time
- Science Integration time depends on initial residual speckle noise (WFE) and WFE growth with time.
- If Speckle Noise increases too fast, then need to recalibrate dark-hole.



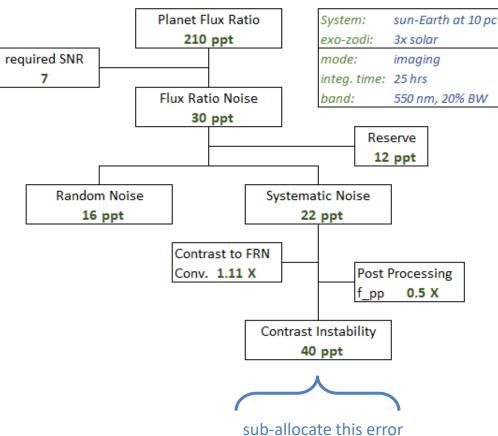


Contrast Instability Error Budget



For a given desired integration time create an Error Budget for the Telescope Contrast Instability.

- Start with Planet Flux Ratio and desired SNR = 7 to get Flux Ratio Noise
- Allocate noise between Random and Systematic
- Apply Post Processing Factors
- Contrast Instability is what must be achieved by the optical system.



Allocating Contrast Residual and Instability



- How much star light gets scattered into a given speckle angular separation depends upon the amplitude of the wavefront error of a given spatial frequency (i.e. per the grating equation)
- Because WFE typically decreases with spatial frequency (PSD), residual speckle error sensitivity decreases with angular separation from star (requires higher spatial frequency error to scatter light)
- Contrast Instability must be allocated by Spatial Error Tolerance

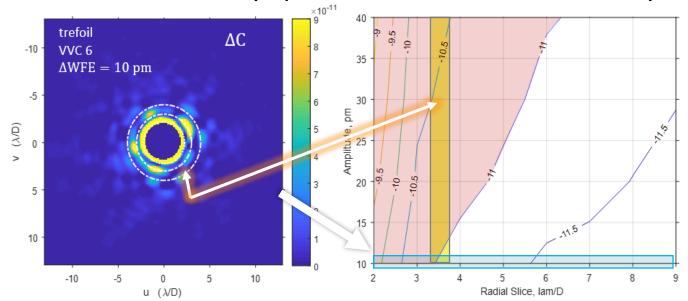
allocation
$$\epsilon_i = \left(\frac{\partial \epsilon}{\partial x_i}\right) \cdot \delta x_i$$
 sensitivity

- A convenient tolerance allocation is Zernike polynomials.
- Each Zernike polynomial WFE has a different Contrast Sensitivity.

Residual speckle dependence on WFE Trefoil



- Assume that 10 ppt Contrast Instability is allocated to Trefoil
- Left shows residual speckle for 10 pm (PV) of trefoil WFE added between the reference and target star observations (VVC-6 case).
- Right shows Contrast Instability as a function of Trefoil WFE amplitude versus radial distance from star of integrated annular region
- Pink-shaded region shows radial distance where Contrast Instability allocation of 10 ppt is exceeded for given Trefoil error.
- To see an Exo-Earth at 3.5 λ/D , Trefoil cannot exceed ~12.5 pm PV.

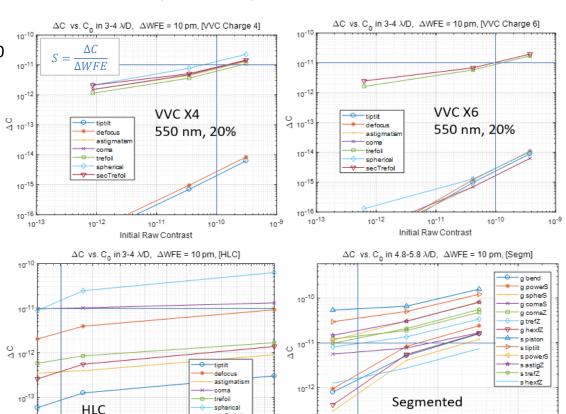


Contrast Sensitivity for 10 pm P-V error



Plots show Contrast Sensitivity (for each case studied) to various Systematic WFE Changes at radial slice separation from Star for an Exo-Earth at 10 pc observed at 550 nm (center).

- Vertical Line is Instrument 10⁻¹⁰
 Raw Contrast needed to see
 Exoplanet
- Horizontal 10⁻¹¹ Delta-Contrast Line is typical allocation per Zernike
- VVC X4 and X6 are insensitive to some low-order errors.
- Obscured segmented system is extremely sensitive to errors.



550 nm, 15%

10-8

550 nm, 10%

Initial Raw Contrast

10-10

Wavefront Error Tolerances for Cases Studied



Invert the Sensitivity Plots to determine WFE Allocations per Error (Note: these are consistent with our previously published numerical simulation results)

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Summary and Conclusions



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